# Supplement A: Break-even analysis

- Break-even analysis 損益平衡分析
  - Analysis to compare processes by finding the volume at which two different processes have equal total costs.
- Break-even quantity 損益平衡點
  - The volume at which total revenues equal total costs.



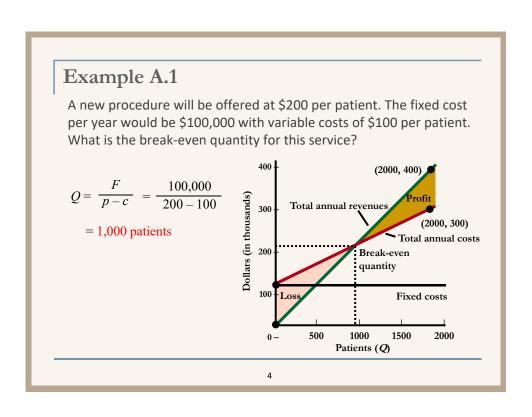
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#### **Financial Considerations**

- Unit variable cost (c) cost per unit for materials, labor and etc.
- **Fixed cost (F)** the portion of the total cost that remains constant regardless of changes in levels of output.
- Quantity (Q) the number of customers served or units produced per year.
- Total Cost = Fixed Cost + Total Variable Cost = F + c × Q
- Total Revenue = unit revenue (p) x Quantity (Q)
- Total Profit =  $p \times Q (F + c \times Q)$

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# Break-Even Analysis Total Profit = $p \times Q - (F + c \times Q)$ Break-even quantity Total Revenue = Total Cost $\Rightarrow p \times Q = (F + c \times Q) \Rightarrow Q = \frac{F}{p - c}$ Total Revenue = Total Cost $\Rightarrow p \times Q = (F + c \times Q) \Rightarrow Q = \frac{F}{p - c}$ Total Revenue = Total Cost $\Rightarrow p \times Q = (F + c \times Q) \Rightarrow Q = \frac{F}{p - c}$ Total Revenue = Total Cost $\Rightarrow p \times Q = (F + c \times Q) \Rightarrow Q = \frac{F}{p - c}$ Total Revenue = Total Cost $\Rightarrow p \times Q = (F + c \times Q) \Rightarrow Q = \frac{F}{p - c}$ Total Revenue = Total Cost $\Rightarrow p \times Q = (F + c \times Q) \Rightarrow Q = \frac{F}{p - c}$ Total Revenue = Total Cost $\Rightarrow p \times Q = (F + c \times Q) \Rightarrow Q = \frac{F}{p - c}$ Total Revenue = Total Cost $\Rightarrow p \times Q = (F + c \times Q) \Rightarrow Q = \frac{F}{p - c}$ Total Revenue = Total Cost $\Rightarrow p \times Q = (F + c \times Q) \Rightarrow Q = \frac{F}{p - c}$ Total Revenue = Total Cost $\Rightarrow p \times Q = (F + c \times Q) \Rightarrow Q = \frac{F}{p - c}$ Total Revenue = Total Cost $\Rightarrow p \times Q = (F + c \times Q) \Rightarrow Q = \frac{F}{p - c}$ Total Revenue = Total Cost $\Rightarrow p \times Q = (F + c \times Q) \Rightarrow Q = \frac{F}{p - c}$ Total Revenue = Total Cost $\Rightarrow p \times Q = (F + c \times Q) \Rightarrow Q = \frac{F}{p - c}$ Total Revenue = Total Cost $\Rightarrow p \times Q = (F + c \times Q) \Rightarrow Q = \frac{F}{p - c}$ Total Revenue = Total Cost $\Rightarrow p \times Q = (F + c \times Q) \Rightarrow Q = \frac{F}{p - c}$ Total Revenue = Total Cost $\Rightarrow p \times Q = (F + c \times Q) \Rightarrow Q = \frac{F}{p - c}$ Total Revenue = Total Cost $\Rightarrow p \times Q = (F + c \times Q) \Rightarrow Q = \frac{F}{p - c}$ Total Revenue = Total Cost $\Rightarrow p \times Q = (F + c \times Q) \Rightarrow Q = \frac{F}{p - c}$ Total Revenue = Total Cost $\Rightarrow p \times Q = (F + c \times Q) \Rightarrow Q = \frac{F}{p - c}$ Total Revenue = Total Cost $\Rightarrow p \times Q = (F + c \times Q) \Rightarrow Q = \frac{F}{p - c}$



# Financial Analysis

- 水餃店原本雇用兼職人員包水餃,時薪\$150。
- 現在考慮購買包水餃機以取代人工。
- 機器雙人操作,每小時可達600個水餃
- Consider time value of money, present value=\$150,000
- Payback period=5 years
- Annual interest rate=5%
- Annual net cash flow= =PMT(5%,5,150000,0) =\$34646

NPV 計算淨現值



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# Evaluating Alternatives: Make or Buy

- ullet  $F_b$ : The fixed cost (per year) of the buy option
- ullet  $F_{\it m}$  : The fixed cost of the make option
- ullet  $c_b$ : The variable cost (per unit) of the buy option
- ullet  $c_m$ : The variable cost of the make option
  - Total cost to buy =  $F_b + c_b \times Q$
  - Total cost to make =  $F_m + c_m \times Q$

$$F_b + c_b \times Q = F_m + c_m \times Q$$
  $\Rightarrow Q = \frac{F_m - F_b}{c_b - c_m}$ 

### Example A.3

- A fast-food restaurant is adding salads to the menu.
- Make ⇒ Fixed costs: \$12,000, variable costs: \$1.50 per salad.
- Buy 

  Preassembled salads could be purchased from a local supplier at \$2.00 per salad. It would require additional refrigeration with an annual fixed cost of \$2,400
- The price to the customer will be the same.
- Expected demand is 25,000 salads per year.

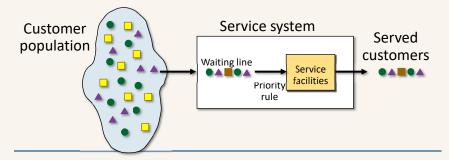
$$Q = \frac{F_m - F_b}{c_b - c_m} = \frac{12,000 - 2,400}{2.0 - 1.5} = 19,200 \text{ salads} < 25,000$$

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# Supplement B: Waiting Line Models

Q: What are waiting lines and why do they form?

A: Waiting Lines form due to a **temporary imbalance** between the demand for service and the capacity of the system to provide the service. 顧客異質性使供需短暫失調



## Structure of Waiting-Lines

- 1. An input, or *customer population*, that generates potential customers (single channel vs. multiple channels)
- 2. A waiting line of customers (號碼牌)
- 3. The *service facility*, consisting of a person (or crew), a machine (or group of machines), or both necessary to perform the service for the customer
- 4. A *priority rule*, which selects the next customer to be served by the service facility (FCFS)
- 5. Single phase vs. multiple phase

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#### **Random Arrivals**

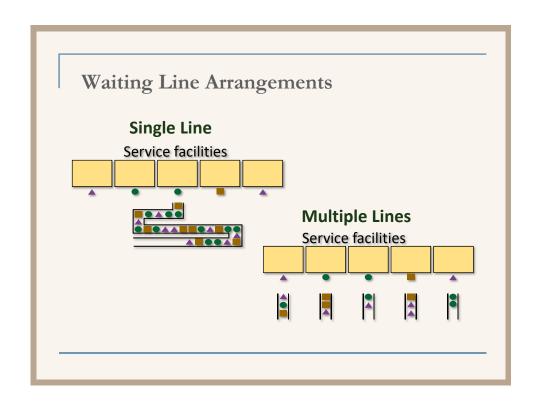
**Poisson** arrival distribution 
$$P_n = \frac{(\lambda T)^n e^{-\lambda T}}{n!}$$
 for  $n = 0, 1, 2, ...$ 

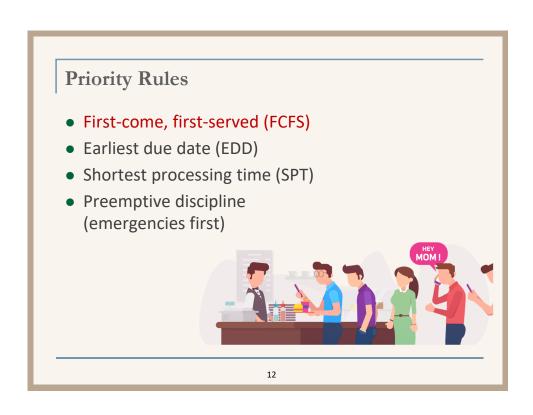
 $P_n$  =Probability of n arrivals in T time periods

 $\lambda$  = Average numbers of arrivals <u>per period</u> 無尖離峰變化 e = 2.7183

 $\lambda = 2$  arrivals per hour, T = 1 hour, and n = 4 arrivals.

$$P_4 = \frac{[2(1)]^4 e^{-2(1)}}{4!} = \frac{16 e^{-2}}{24} = 0.090$$





#### **Customer Service Times**

**Exponential** service time distribution

$$P(t \le T) = 1 - e^{-\mu T}$$

 $\mu$  = average number of customer completing service per period

t = actual service time of the customer

T = target service time

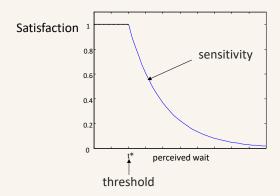
 $\mu$  = 3 customers per hour, T = 10 minutes = 0.167 hour.

$$P(t \le 0.167 \text{ hour}) = 1 - e^{-3(0.167)} = 1 - 0.61 = 0.39$$

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# Waiting-Line Models to Analyze Operations

• Balance costs (capacity, lost sales) against benefits (customer satisfaction)



## Single-Line Single-Server Model 單人服務

- Single-server, single waiting line, and only one phase
- Assumptions are:
  - 1. Customer population is infinite and patient
  - 2. Customers arrive according to a Poisson distribution, with a mean arrival rate of  $\lambda$
  - 3. Service distribution is exponential with a mean service rate of  $\mu$
  - 4. Mean service rate exceeds mean arrival rate  $\lambda < \mu$
  - 5. Customers are served FCFS
  - 6. The length of the waiting line is unlimited

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## Single-Line Single-Server Model

 $\rho$  = Average utilization of the system =  $\frac{\lambda}{\mu}$  < 1

 $P_n$  = Probability that n customers are in the system =  $(1-\rho)\rho^n$ 

L = Average number of customers in the system =  $\frac{\lambda}{\mu - \lambda}$ 

 $L_q$  = Average number of customers in waiting =  $L - \rho = \rho L$ 

W = Average time spent in the system, including service =  $\frac{1}{\mu - \lambda}$ 

 $W_q$  = Average waiting time in line =  $W - \frac{1}{\mu} = \rho W$ 

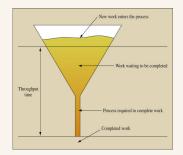
#### Little's Law

A fundamental law that relates the number of customers in a waiting-line system to the arrival rate and average time in system

 $\lambda$  = arrival rate 流速

average time in system  $W = \frac{L \text{ customers}}{\lambda \text{ customer/hour}}$ 

Work-in-process  $L = \lambda W$ 



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## Single-Line Multiple-Server Model 平行服務

- Service system has only one phase, multiple-channels
- Assumptions (in addition to single-server model)
  - There are **s** identical servers
  - Exponential service distribution with mean  $1/\mu$
  - $s\mu$  should always exceed  $\lambda$

 Single-server model O Multiple-server model O Finite-source model Servers (Number of servers is assumed to be 1 in single-server model.) Arrival Rate (λ) Service Rate (µ) Probability of zero customers in the system (P<sub>0</sub>)

Probability of zero customers in the system (P<sub>0</sub>)

Customers in the system (P<sub>0</sub>) 0.1429 Probability or 0.1429 customers in the system (P<sub>n</sub>) Average utilization of the server  $(\rho)$ 0.8571 Average number of customers in the system (L) 6.0000 Average number of customers in line (L<sub>a</sub>) 5.1429